

Trevor Jahner

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SKILLS

Adobe CC (Photoshop, Illustrator, Indesign, Premiere), illustration, Final Cut Pro, Sketch, Figma, Invision, HTML, CSS (SASS/LESS), Javascript, jQuery, Nodejs, Git, Terminal, Drupal, Expression Engine, Wordpress, Squarespace, MailChimp, analytics, SEO, A/B testing, email template design, photo retouching, print collateral, Slack, Asana.

EDUCATION

2020 MFA 2D Design, Cranbrook Academy of Art
2010 BA in Film Studies & Production, University of Colorado Boulder

GRANTS & AWARDS

2018–2020 James B. Leahy CAA '90 Scholarship, Cranbrook Academy of Art
2019 Robert C. Larson Venture Award, Cranbrook Academy of Art
2014 Western States Art Federation (WESTAF) Grant
2010 UROP Grant, University of Colorado Boulder

RESIDENCIES, EXHIBITIONS & LECTURES

2021 POST, Wasserman Projects, MI
2021 Batch 4, Funnel Gallery, NY
2020 Shrinelike, Forum Gallery, MI
2019 Imagemaking and digital collage workshop, Oakland University, MI
2019 Dream Wish of a Casino Soul, group show, Lane Meyer Projects, CO
2019 Artist lecture, Otis College of Art & Design, LA
2019 LA Summer Residency, Otis College of Art & Design, LA
2015 Ralph Gean at 69 Years, HouseBound Film Tour
2014 Theatre of Burnt Wilderness, Häxän Film Festival
2013 Art Rodeo (with Ejection Seat Collective), RedLine Denver, CO
2012 PANDAA, RedLine Denver, CO
2012 Residue Denver, EDGE Gallery, CO

VOLUNTEERISM & CONTINUING EDUCATION

2020–2021 Figure painting and illustration courses, Birmingham Bloomfield Art Center
2020 Volunteer illustrator and graphic designer, Metro Detroit DSA

PROFESSIONAL EXPERIENCE

2021 Visual designer, Tethos Inc.

I joined Tethos as a visual designer with a wide skillset to bolster their design team. I've done branded ebook updates, created letterhead, one-pagers and trade show graphics on tight deadlines. Alongside smaller projects I worked on visual design, UX/UI and content for a large, multilingual Wordpress site for an international shipping and logistics company.

2010–2021 Freelance art director, graphic & web designer

Select recent clients include Fairwinds, Cranbrook Academy of Art, University of Denver, B.GOOD, Anna Maria Horner/Craft South and Denver's Art District on Santa Fe. Services include art direction, branding, visual design, UX/UI, web design/development, presentation design, print collateral and editorial design.

2017–2018 Graphic designer, University of Denver's Korbel School

Korbel was behind competitors in updating their brand. I led a brand refresh through a marketing campaign and enrollment materials. I designed a website, print collateral and digital/print ads that drove prospective students to a custom Squarespace site. I coded javascript interactions connecting students' interests with Korbel's curriculum. We followed up later with email newsletters I designed and coded in MailChimp to introduce prospective students to an improved brochure and viewbook.

2015–2017 Web designer (UX/UI), Fellowship of Reconciliation

FOR and it's international counterpart IFOR had outdated brands and web presences after over a century of grassroots peace and justice work. I redesigned their identities on websites, stationary and digital marketing assets. With extreme attention to detail I moved 250+ rebranded pages from an outdated version of Drupal's CMS to a new site that connected with Givecloud's CRM and ecommerce tools. The new sites simplified user experiences and back-end management for the nonprofits.

2014 Graphic designer, Probanners, Inc.

I worked as a designer on a small team with quick turnaround to successfully deliver design and manage print production of large format signage. I produced everything from small business banners to large format trade show graphics for national clients like Whole Foods.

2012 Graphic designer & photo retoucher, the Lab Denver

The Lab Denver needed someone who could create print collateral and retouch photos for customers. I used Photoshop to restore photos for customers and correct in-house DSLR photography for printed design pieces.

2010 Video editing assistant, Camp4 Collective Media

I worked on a short climbing documentary to organize a large amount of video. I used file management conventions to organize and transcode video files by shot in Premiere and Final Cut Pro for the editor to speed their editing process.

2008–2010 Graphic design intern, Open Media Foundation & Civic Pixel

I led design and prototyped UX/UI on a website in HTML/CSS. A team of developers used to create the Open Media Project's website in Drupal's CMS.

2008–2010 Graphic designer, University Memorial Center, University of Colorado

I played many roles on a collaborative team. I designed graphics in Adobe CC for print, digital and video. I photographed events and food with DSLRs, color corrected photos and oversaw press checks for printed collateral.